22 October 2014

(U) West Africa: Operation UNITED ASSISTANCE Security Update —22 Oct 2014



(U) Source: World Health Organization¹

(U) SITUATION OVERVIEW

 (\cup) As of 22 October 2014, the Centers for Disease Control indicated that 9,216 probable, confirmed, and suspected Ebola Virus Disease (EVD) cases and 4,555 deaths have occurred. Cases are primarily in

ICOD: 1000Z 22 October 2014

Derived from: Multiple Sources **Declassify on:** 50X1

UNCLASSIFIED

AFRICOM J2-INTELLIGENCE AND KNOWLEDGE DEVELOPMENT

(U) UNITED ASSISTANCE Security Update

22 October 2014

Guinea, Liberia, and Sierra Leone.² No significant security incidents have been reported in the last week, and all three countries remain generally stable.

(U) GUINEA

(U) No security incidents occurred in Guinea in the past week.

(U) LIBERIA

(U) No security incidents occurred in Liberia in the past week.

(U) SIERRA LEONE

- (U) Growing distrust between local communities and the government's response to the EVD outbreak likely fueled recent rioting in Sierra Leone, which will likely persist as the rate of infection continues to rise, resulting in additional acts of violence against security officials and health care workers.
- > (U) According to press, authorities in Sierra Leone imposed a curfew in the eastern town of Koidu after a dispute between youth and police over a suspected case of EVD degenerated into gunfire and riots on 21 October. The head of the police unit said local youth had initiated the clashes by firing shotguns at police.³

(U) SOURCE ENDNOTES

^{1 (}U) World Health Organization, no serial number, 17000Z OCT 14, (U) Ebola Update Map, cited portion classified: U, overall document classified: U

² (U) Centers for Disease Control, no serial number, 20000Z OCT 14, (U) 2014 Ebola Outbreak in West Africa, cited portion classified: U, overall document classified: U

³ (U) Reuters, no serial number, 22000Z OCT 14, (U) Curfew in Sierra Leone Town After Rioting Over Ebola, cited portion classified: U, overall document classified: U